



SEGA®



SONIC SUPER SPECIAL™

1ST
ISSUE



SONIC SUPER SPECIAL

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SONIC GENESIS (pt 1 of 4)

An epic journey to uncover the secrets of the past! In this first issue, Sonic and his friends discover the truth about the mysterious "Genesis" and the power of the Chaos Emeralds.



34

BIRTHDAY BASH

A day of celebration, a day of chaos! Sonic and his friends throw the ultimate birthday party, but something goes wrong when the party turns into a wild dance-off.



70

KNOCKING ON EGGMAN'S DOOR

In a quest to stop the evil Dr. Eggman, Sonic and his friends must face their greatest challenge yet. Will they be able to defeat the ultimate villain and save the world?

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ARCHIVECOMICS.COM

SONIC
SUPER
SPECIAL

SUPER SPECIAL DELIVERY

fare just writing off to you guys! Along with a few questions.

Free Away!

1) I am wondering if you will ever get a re-release of the Princess Sally, Tails or Sonic Quest Mini-series in a graphic novel form about like 100k in the upcoming Sonic Selects per chance?

That's the plan! Whether they wind up in a Select or not is TBD, keep your eyes open to ArchieComics.com for updates!

2) This one may seem like a stretch, but maybe in a future Sonic Universe, you guys could write an Adventure of Sonic the Hedgehog-type story. I already see some of the qualities used in your issues, along with the SSSSS Squad. Maybe make a Sonic universe using them?

You may have to settle for the old canon from those characters for now, but if you want to see the "Adventure" gang in all of their rocky glory, simply pick up Sonic Legacy Series vol.3!

3) I continue reading Sonic the Hedgehog Universe Mega Man! Can't wait for the next issue! Long live the Eggman Empire!

From,
S.F.B

sent to sonic@archiecomics.com
The Eggman Empire thanks you!

Dear "Super Special Delivery",
Hello there!

Hiya!

OHh, don't let my math I'm up! I'm supposed to be sleeping, but who needs sleep when you love Sonic?

oops, sorry - lol

Hi Victoria here, and I just want to say: YOUR COMIC IS AWESOME. The art, storyline, and everything else is perfect. :D

Thanks much!

Thanks to you guys, I've made my own Sonic Comics! They're known as S.U.A, which stands for Sonic Ultimate Adventure. My friends actually like my comics, which is cool. So, like everyone else I have questions!

1) How old is Tails? I remember Tails once saying he was eleven.

He's pretty much eleven, give or take.

2) How old Tails' parents and up in that one zone? (The one where the Sonic and the Black Arms were fighting).

Well that wasn't so much a "zone" as it was outer space. There's this alien species called the Biol that abducted Amadeus and Rosemary Prower and brought them to their home world called Argentiun where they lived for a good, long while.

3) How many more SS issues have stories? That'd be cool.

Did you check out "30 Years Later" over in Sonic Universe? Order today @ archiecomics.com or wait until 2012 and pick up the graphic novel! Aaaaawwww Yessssss!

No it's way past my bedtime. I need to get some sleep. But peace out!

Yours Truly,
Victoria J.
from South Carolina

Get to sleep!

Dear "Super Special Delivery",
Hello my name is Timon B.I you might have known me because I send you quite a few letters. I was wondering is Sonic going to battle the Rogues anytime soon?

Sincerely,
Timon B.

sent to sonic@archiecomics.com

P.S. Happy birthday Sonic!

Thanks for writing in, Timon! Hopefully, I'll see ya. The Shadow Rogues, at 7 West. Timon, you're in fact the Shadow Rogues are getting their very own story and over in Sonic Universe and a certain blue hedgehog may be the only thing standing in their way! Subscribe to Sonic Universe and check out all the awesome stuff!

There's all for this edition of SUPER SPECIAL DELIVERY! See ya next time!

SUPER SHOUT - OUTS

"I just wanna say Spar and Tracy you guys are the best artists ever!" - Joshua R. from Florida

"Silver is my favorite character so I LOVED the Silver arc! But as for the bad guys I think Scourge is the best!" - Sasha D. from Florida

"I just finished reading Treasure Team Tango Part 3 and I have just concluded that Shadow has a crush on Blaze!" - Moniya B. from Illinois

"Does Dr. Finitevus have to wear sunscreen when he goes out?" - Stephanie K.
sent to sonic@archiecomics.com

"Tell Coconuts I said hi!" - Cullen C. from Montana

"Will we be seeing Steven Butler pencil more issues in the near future? I really just love his style." - Gabriel H. from Australia

"Sonic has to be my absolute FAVORITE comic." - Archie, sent to sonic@archiecomics.com



SONIC SUPER SPECIAL

NEWS FLASH



PRINCESS SALLY ACORN

SALLY'S FATE: REVEALED?! "GENESIS" EPILOGUE TO REVEAL THE FATE OF SALLY ACORN

In Sonic #225, Sally ran around a corner and into Eggman's weapons. It seemed that Princess Sally was no more, but following her accident resurrection during the events of "Genesis" Sally's fate would seem to rest in the epilogue to the "Genesis" arc, Sonic #230. The explosion that hit Sally was big - but the real boom was the fan reaction.

Here at Archie Comics, we couldn't have imagined how big the fan reaction would be! Our e-mails and mailboxes blew up. There were in-depth Youtube reactions and break-downs. The forums were a war zone! Sally fans and haters alike weighed in on this turn of events - some happy, some confused, some were downright enraged ... but everyone was dying to find out what happened next!



SALLY RECAPS HER MEMORIES IN STUNNED



NEW GAME BLASTS TO THE PAST!

CLASSIC SONIC AND MODERN SONIC
TEAM UP IN "SONIC GENERATIONS"

In the upcoming "Sonic Generations" game Sonic the Hedgehog is thrown into the past and meets his "Classic Sonic" counterpart from the original "Sega Genesis" games! The two Sonics race across some of the most memorable zones in Sonic history like the iconic Green Hill and Chemical Plant Zones from Sonic the Hedgehog 1 & 2. Each zone is reimagined and rendered in glorious HD resolutions (PS3 & Xbox 360 versions) and come from the Classic Genesis, Dreamcast, and modern era of Sonic History. Play as "Classic Sonic," equipped with his traditional spin jump and spin dash with a twist in 2D platformer platforming. Take speed to the next level with "Modern Sonic," complete with Sonic Racer, Quick Step, and Drifting abilities in levels that are a blend of 2D and 3D environments! "Sonic Generations" will be available this November for the PS3, Xbox360, and Nintendo 3DS!





Princess Sally Acorn was raised by her father, King Maximilian, when the evil Dr. Robotnik launched his assault on the kingdom. Sally left her life of royalty to found the Freedom Fighters with Sonic the Hedgehog. Together, they would lead their team to the heights of victory and the lows of heart-break. In times of peace, she found that violence had forced her to become something she didn't want to be, a leader of soldiers. Sally also found love with Sonic the Hedgehog, and though their

relationship had a rocky start, the young couple was finally on the right track to live happily ever after. Then Eggman returned and Sonic was crushed to have Sally ripped away from him.

Sally's demise was only ONE of the shockers to come from Sonic the Hedgehog #235. Almost at exactly the same time as Sally's "accident," Eggman activated "Operation: Clean Sweep," recreating the world to a place that would be hopeless to defend against his total and complete domination. Sonic found himself in this different reality, with no memory of where he came from. Sally too, despite her seemingly conclusive end, was also re-awakened in this new world.

With Genesis wrapping up and Sonic and Sally's memories returning, fans have been asking, "what now?" If they return to the world they came from, will either Sonic or Sally still remember their lives as Mobius' first couple? Will Sally's fate at the hands of Eggman's weapons still be sealed? As one truly awesome fan said in a letter sent to us, in a parody of one of the great songs of the 80's, "Sally are you ok? Are you ok? Are you ok, Sally?" A clue may be found in Sally's inclusion to the Sonic #236 cover.



One thing's for sure: all will be revealed in Sonic #236, the epilogue to the "Genesis" saga!

TRACES OF TRACY



Tracy Yardley is no stranger to Sonic, having drawn the blue blur for over six years. In Sonic Universe #23, he branched into writing when the four-issue "Babylon Rising" arc debuted!

Not one for sleeping, apparently, Tracy Yardley will also be penning the story!

While Tracy is a new addition to the Sonic Universe writing team, this is not Tracy's writing debut - he wrote stories for the Sonic 4 spin-off series!

"Babylon Rising" brings a lot to be excited about! We'll be seeing the return of the Babylon Rogues! Last seen in "Treasure Team Tango" (SU #21-24), the transdimensional trio are on the hunt for what Jet believes to be the greatest treasure of all time... and the Battle Mind Armada, led by Darkbrikkus XV might just agree with their former villains!



THE SONIC GRAPHIC NOVEL LIBRARY JUST GOT A LOT

BIGGER

YOUR GUIDE TO THE LATEST SONIC GRAPHIC NOVELS!

SONIC ARCHIVES VOL. 16

The best-selling SONIC ARCHIVES graphic novel series continues! The hunt for the evil Isle Reaume goes into full swing as Sonic and his best friend Tails continue the World Tour Saga! Can the power of friendship overcome the wills of interdimensional machine-gods? What is the sinister secret of Sand Beach City? And are those duck-bill platypus warriors riding crocodiles? You won't want to miss all of the first-time appearances of characters like the Iron King and Queen, Jack Rabbit and his Sand Beast Freedom Fighters, and the debut of the Secret Service Collects SONIC: THE HEDGEHOG #58-62 featuring digitally re-mastered art and special features!



SONIC UNIVERSE VOL. 1

Enter the SONIC UNIVERSE with the first-ever graphic novel-collection of the new hit comic series! SHADOW THE HEDGEHOG, the dark and grim Ultimate Lifeform, embarks on his first mission for the Guardian Units of the Nations! He will travel across time and space, fighting deadly killer robots and facing down beings of god-like power! SONIC UNIVERSE VOL. 1 collects the entire "Shadow Saga" storyline from Sonic Universe #1-4 plus exclusive sketches and special features!



SONIC SELECT BOOK 4

This fourth volume of the popular Sonic Select series collects for the first time the alternate-reality madness of the "Zane Mari" saga from the Sonic the Hedgehog Super Special comic books plus the entire island adventure from the Sonic Blast Special Series! It's more than a world of trouble as he tackles the biggest battles the multiverse has to offer. It's a case of mistaken identity as the devious Dr. Eggman and Doctor swap the minds of Sonic and Knuckles... a "Crash of Infinite Sonics!"



KNUCKLES ARCHIVES VOL. 1

Knuckles investigates the mysteries of his origins and the wonders of the Floating Island and tries to solve the riddle of Aztecopolis! Brace for the harrowing adventure as Knuckles comes face to face with the dreaded Dark Legion and has his first encounter with Erazor! Collects Sonic's Friendly Nemesis, Knuckles #1-3 and Knuckles the Echidna #1-3.





WHERE IS BIVALVE?!

Everyone's favorite Modern classic, Bivalve, has been making special appearances in Sonic the Hedgehog and Sonic Adventure for over a year now! See if you can spot all the "Hidden Bivalves"!

SAN DIEGO COMIC CON 2011



It's the biggest event of the year in comics, and one of the biggest pop-culture events in the whole world! It's San Diego Comic Con and this year the Sonic the Hedgehog comics team was there!

Writer Ian Flynn and artist Ben Bates were in attendance, signing comics, drawing sketches and meeting fans of the books! This was Ian and Ben's first SDCC appearance!

Also new to the show this year was the debut of the Sonic the Hedgehog #226 Convention Exclusive variant cover - a first for not only the Sonic the Hedgehog comic series, but for Archie Comics! The convention cover was such a hit that a special Sonic the Hedgehog #229 convention cover will be debuting at New York Comic Con in October of 2011, so East Coast Sonic fans can get their hands on some exclusives too!

A BIG thanks to SDGA for donating the use of two Sonic Generations game kiosks for the Archie booth! Everyone had a fantastic time at the show and Archie Comics hopes to see everyone again next year!



ARTIST BEN BATES

THE TOP 5 UNDERDOGS

UNAPPROVED COVER & VILLAIN EDITION



- 1 ANTOINE D'COOLETTE**
In the world of "Comics," Antoine has gone back to the way he once was. Slender and cowardly, he tags along with Basty and Mooney. His heart is in the right place - he just needs to find a spine to go with it.



- 2 GRVELLY ROGGEN**
Every time Gravelly thinks he's got a handle on the situation, it blows up in his face! But that doesn't stop the little guy from trying, whether it's outwitting Roggen with the first Queen, or temporarily joining the Freedom Fighters! No joke!



- 3 BIVALVE**
The clam, the myth, the legend! Bivalve and his teammates in the Fody Platform Freedom Fighters have had some victories, but haven't been heard from in some time! They may be gone for now, but you can bet that the bivalvepods clam will come back a stronger!



- 4 SLENTH DOG**
It wouldn't be a list of underdogs without an actual DOG on it, and what better dog than Slenth (Spence) Dog, who always manages to get his canine behind handed to him by the FBI! Maybe this old dog needs to get taught a new trick!



- 5 TOMMY TURTLE**
We can't count him! We have the continuity! Poor Tommy the Turtle never caught a break, but without turning the turtles that eventually built New Mobotropolis may never have been fully realized!

SONIC COMIC

SUPER SPECIAL FEATURE:

SONIC: GENESIS PART ONE

PREVIOUSLY...

WHEN DEFEAT AT THE HANDS OF SONIC THE HEDGEHOG CAUSED THE EVIL DR. EGGMAN TO LOSE HIS MIND, SONIC THOUGHT HIS TROUBLES WERE OVER. NOT SO! THE EVIL WIZARD DR. NIBRUS HAD RETURNED AND CLAIMED THE THRONE OF ADOAM AS HIS OWN! BUT BEFORE THE BATTLE COULD BEGIN...



...THE DEATH EGG APPEARED! EGGMAN HAD RETURNED WITH HIS MOST DESTRUCTIVE WEAPON YET, AND THE FREEDOM FIGHTERS QUICKLY SCRAMBLED TO TAKE IT DOWN!



THE ASSAULT WAS LEAD BY SONIC AND SALLY, WHO HAD JUST REMEMBERED THEIR ROMANCE! AS THE FIRST COUPLE OF MOBIUS BATTLED, SALLY WAS SHOT, AND EGGMAN SET "OPERATION: CLEAN SWEEP" INTO MOTION!

THEN THE WORLD TURNED TO WHITE...



DID YOU KNOW...

The Death Egg is a staple of the Sonic the Hedgehog games, first appearing at the end of *Sonic the Hedgehog 2* for the Sega Genesis game system. In the comics, the Death Egg first appeared in the *Sonic Quest* mini-series in the fall of 1996. The Death Egg that reported Eggman's attack on Mobius in *Sonic the Hedgehog #225* is considered the Death Egg Mark II.



THE FIRST EVER ASIAN (AND 10TH ANNIVERSARY) CELEBRATION!

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THE HERO OF G



SONIC: GENESIS

PART ONE



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— Comics Bulletin on
Sonic the Hedgehog and "Sonic Genesis"

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SONIC COMIC SUPER SPECIAL FEATURE:

BIRTHDAY BASH PARTS 1 & 2

PREVIOUSLY...

A THORN IN THE SIDE OF SONIC THE HEDGEHOG FOR QUITE SOME TIME, EVIL SONIC HAILS FROM A WORLD WHERE HEROES ARE VILLAINS, VILLAINS ARE HEROES, AND EVERYTHING ISN'T WHAT IT SHOULD BE! SINCE "EVIL SONIC" AND THE SOUND OF MOBILIUS LOOK SO SIMILAR, IT WASN'T ALL THAT TOUGH TO HATCH HIS MOST DESTRUCTIVE SNEAKY YET: TO SWITCH PLACES!



EVIL SONIC DID SOME DAMAGE TO THE REAL SONIC'S REPUTATION HERE ON MOBILIUS, BUT BEFORE LONG HIS PUSHER WAS DISCOVERED AND EVIL SONIC WAS SENT PACKING!

WITH HIS EVIL DOUBLES LONG-GONE, SONIC RETURNED TO BUSINESS AS USUAL - THIS TIME FIGHTING OFF A HORDE OF METAL SONIC TROOPERS WITH THE HELP OF THE MYSTERIOUS SHADOW THE HEDGEHOG! BUT EVIL SONIC IS STILL OUT THERE, WAITING TO MAKE HIS NEXT MOVE... AND THIS TIME,

**OUR HERO HAS NO IDEA
WHAT HE'S IN FOR!**



DID YOU KNOW...

The character of "Bewierge" was conceived as an attempt to add more of a unique angle on the character of "Evil Sonic," who debuted wayyy back in Sonic the Hedgehog #11. The idea for a change in his blue color to green originated from a glitch in the original Sonic the Hedgehog 2 game for the Sega Genesis, in which Sonic turns to a black and green color palette following a specific series of actions in "debug" mode in the Emerald Hill Zone.

Archie
50TH
ANNIVERSARY

THE HEDGEHOGS JUST GOT HOT HOT HOT

SONIC

THE HEDGEHOG

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OUT OF THE BLUE

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THE HEDGEHOG

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THERE'S
A NEW
KID IN
TOWN!



SCOURGE THE HEDGEHOG



SONIC SUPER SPECIAL
BONUS PIN-UP

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SONIC SUPER SPECIAL

CHARACTER PROFILE:

THE ORIGINAL FREEDOM FIGHTERS



Princess Sally Acorn – The crown princess and heir apparent to the Kingdom of Acorn. She was the leader from the start and the driving force behind the team.

Antoine D'Coolette – With his family deigned by Dr. Robotnik's Coup d'Etat, the jittery boy soldier had something to prove – to himself, to his friends, and to his first crush (the princess).

Robot "Boomer" Walrus – A budding inventor whose gadgets helped the child samurai survive and escape many of their early perils.

The Freedom Fighters were a band of young and talented children hidden in the secret village of Knothole. They were inspired by the Original Freedom Fighters and carried on in their stead. Their early adventures were like grand games, despite being perilous at times.

ORIGINAL TEAM ROSTER:

Sonic the Hedgehog – A brash show-off who was more interested in having fun than being a fighter, but who quickly learned the importance of his friends and their mission.



"SONIC KID"

THE FREEDOM FIGHTERS WERE ALSO CHILDHOOD FRIENDS

FREEDOM FIGHTERS

PROLOGUE CHAPTER

First Appearance:

Sonic the Hedgehog Mini-series #3



FREEDOM HQ

NEAR THE BLUES OF KNOTHOLE, THE FREEDOM FIGHTERS FORGED A NEW BASE OF OPERATIONS, DUBBED "FREEDOM HQ"

CURRENT TEAM ROSTER:

Sonic the Hedgehog – As bright as ever, Sonic has grown into a true and noble hero (despite the ego).

Miles "Tails" Prower – A junior member who has proved himself time and again, earning his place as a full-fledged member.

Amy Rose – Like Tails, Amy has worked hard to prove her worth to the team. Of all the members, she is the most recent official member.



SONIC, AMONG THE TEAM FOLLOWING DEFEAT OF DR. ROBOBOTNIK

Princess Sally Acorn – Although having been called away on royal duty in the past, Sally remains the active field leader.

Bunnie "Rabbit" D'Coolette – Half-robotized by Dr. Robotnik and rescued by Sonic, she uses her incredible bionic abilities to provide the team with a heavy-hitter.

Antoine D'Coolette – His ego has been tamed, his skills refined, and his cowardice put in check . . . mostly.

Nicole – Once merely Sally's computer, Nicole's growth in her abilities and range have earned her an honorary spot on the team.



THE CURRENT FREEDOM FIGHTERS

THE TEAM AS IT APPEARED PRIOR TO THE EVENTS OF SONIC #230 "TWO STEPS BACK" - ON SALE THIS NOVEMBER

SONIC COMIC

SUPER SPECIAL FEATURE:

THE EGGMAN WAR PREVIOUSLY...

AFTER AN ALL-OUT ASSAULT ON SONIC AND THE FREEDOM FIGHTERS, EGGMAN HAD FINALLY DONE THE IMPOSSIBLE: HE WON! KNOXHOLE WAS BURNED TO THE GROUND, THE FREEDOM FIGHTERS AND THE CHAOTIX WERE KIDNAPPED, AND SONIC AND TAILS WERE LEFT IN THE HURDLE. SONIC WAS DOWN, BUT HE WASN'T OUT!



FOLLOWING A SUCCESSFUL COUNTER-ASSAULT, SONIC FREED HIS FRIENDS! MEANWHILE, THE FFS ALL "BECOME" HAD CONSTRUCTED A NEW SANCTUARY CITY FOR EVERYONE TO LIVE IN, LEAVING ONLY ONE THING LEFT TO DO...



...GET PAYBACK! WITH A NEW HOME AND PURPOSE, THE FREEDOM FIGHTERS AND THE CHAOTIX BEGAN THEIR ULTIMATE ASSAULT ON THE EGGMAN EMPIRE. AFTER SEVERAL HARD-FOUGHT VICTORIES, OUR HEROES ARE READY TO LAUNCH THE CAMPAIGN THAT THEY HOPE WILL BRING ABOUT AN END TO THE EGGMAN WAR...



DID YOU KNOW...

Then-editor Mike Petersen called Sonic the Hedgehog #199-200 "Sonic's chance at payback for the destruction of Knothole and the other disastrous events of Sonic #175." The story also sets the stage for a new villain to take over from Eggman, who had been hinted at as far back as Sonic the Hedgehog #164. This issue also marks the first crossover between Sonic the Hedgehog and Sonic Universe, as portions of SU#2 take place between Sonic #199 and #200.



THE WORLD'S MOST FUN! FAST! COOL! COMIC!

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SEGA

THE HEDGEHOG



Timothy
Vandenberg



THE WORLD'S MOST WILD FAST COOL COMIC!

SONIC

SEGA THE HEDGEHOG

10th Issue



2000

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SONIC

SUPER SPECIAL PRESENTS

BLAST TO THE PAST!



BLAST TO THE PAST WITH SONIC THE HEDGEHOG!

TAKE A STEP BACK INTO
THE EARLY HISTORY OF THE
WORLD'S MOST SUCCESSFUL
VIDEO GAME-BASED COMIC!

THIS ALL-NEW TIMELINE
FEATURE! BEGINS AT THE
DAWN OF THE PLANET
MOBIUS, AND WILL SHOW
YOU JUST HOW THE WORLD
OF SONIC THE HEDGEHOG
COMICS CAME TO BE!

KEEP UP THE PACE AND
DON'T LOOK BACK!

HERE WE GO!

SCRIPT: MIK FLYNN
PENCILS: JAMAL PERPINE
INKS: JIM KAMASH
COLORS: JASON JENKIN

MOBIUS TIMELINE

1911 THE GENE ROOM

IN THE EARLY 20TH CENTURY, EARTH BECAME ITS FIRST CONTACT WITH AN alien race: THE VORON. UNBARRICADED, THE PEOPLE OF EARTH WERE POORLY ARMED — CAPTURED AND DISMEMBERED. THE GLORIOUS ADVANCEMENT WOULD HAVE BEEN THE LAST FOR EARTH.



THE MOON 20TH CENTURY WAS SHATTERED A SERIES OF CRASHES, WHICH WERE CAUSE OF THE AND RECOVERED FROM THE CRASHES IN THE MOON. ONLY A REMAIN OF EARTH WERE AROUND, WHICH OF THEM IN THE 20TH CENTURY CRASH.



THE VORON ATTACKED WITH THEIR BOMBERS. ALL LIFE — PLANT AND ANIMAL — WAS BROKEN DOWN INTO ITS BASIC STATE. CONSEQUENTLY, THIS WAS THE END OF EARTH. THIS WAS THE END OF THE LASTING "CITY OF FEAR."



FAMILIARITY OF YEARS LATER, THE CRASHES BECAME A SERIES OF RECOVERIES. THE SERIES WERE NOT OF THE PERSONAL SOUP.



MOBIUS TIMELINE

PT. 2 THE FALL OF THE

MOBIUS



THE FIRST LIFE TO INHABIT THE
PLANET AFTER THE MOBIUSGALAXY
TOTAL SUNT HAD GONE

THE COMING OF THE
CRASH OF THE MOBIUSGALAXY



COUNTLESS GREEN CREATURES
WERE IN THE MIDDLE OF THE
CRASH OF THE MOBIUSGALAXY
AND WERE
OUT OF THE MOBIUSGALAXY

SLASH...



THESE WERE THE
CREATURES OF THE MOBIUS
GALAXY, AND WERE
THE MOST POWERFUL OF THE
MOBIUSGALAXY. THESE
CREATURES WERE THE
MOST POWERFUL

THE JAWBREAKING CREATURES
WERE THE MOST POWERFUL
NEXT, ONE OF THE MOST
ADVANCED WERE THE MOBIUSGALAXY



MOBIUS TIMELINE

AT 3



THE RISE OF ALIEN

THE BOARDSMAN ENJOINED AND PRESENTED THE FASTEST THING MOST OTHERS WERE THE WARRIOR THEY WANTED THE OFFICIAL AS MONITOR AND FORTRESS MANAGER.



SO THEY AGREE TO GO TOGETHER AND TAKE A TRIP TO THE ALIEN WORLD. THEY WERE TECHNOLOGY THEY WERE FORTRESS FROM THE REST OF THE WORLD.



THE ALIEN BOARDSMAN CONTINUED TO ADVANCE AND INTRODUCED THE LAST BOARDSMAN. THEY WERE WENT TO THE GO TO TRAP, THE STRAT.



SO THEY WERE TO GO TO THE WORLD. THEY WOULD DISCOVER THE POWER OF THE POWER OF THE WORLD.



MOBIUS TIMELINE

ACT 4 MOBY'S FIRST EMPIRE



MOBY, A MURDER-HUNTING
BEAST, TURNED INTO A TITANIC
SABOTEUR. IT SCOURGED THE
LANDSHEEP POWER.



MOBY, WHO WAS NOW POWER
TO BRUTALLY SLAY CONQUERS
OF THE BLOODSHED TITANS.



BUT MOBY WAS WEAKENED
OF HIS FULL POWER AND HIS
CRUEL DEATH WAS QUALLY
OVER MOBY. HE ALSO
REVEALED HIS LAST ATTEMPT.



FOR HUNDREDS OF YEARS HE
STRENGTHENED HIS POWER AND LEARNED
TO CONQUER THE BLOODSHED.

HE FINALLY OVERCAME
MANY, HE FINALLY TOOK
OVER THE WORLD.

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SONIC SUPER SPECIAL

INTERVIEW WITH - IAN FLYNN - WRITER -

SSM: Ian, you've been writing Sonic comics for over 5 years now - when did you decide that you wanted to be a comic book writer and how did it come about?

IF: I've always been a story-teller, and I've been making comics since I could hold a crayon in my hand. I focused on becoming a real comic writer right when I started university and began pursuing my English degree. I wrote improvised scripts, got letters of recommendation, and kept applying to Archie for four years while in school. Just before I graduated, then-editor Mike Pellerito gave me my first shot at working in comics. I started off with data gathering and smaller assignments as he taught me the ropes and I eventually worked my way to where I am today.

SSM: Your writing style puts an emphasis on character; who's your favorite character to write? Are there any characters you have trouble writing?

IF: It's hard to pick! I love writing Sonic because he's always so smooth, heroic, and knows the right thing to say. I love writing the villains, like Dr. Eggman and Finitvus, because they get such great, chilling lines. And when I want to be silly, I mean the Duck or Marine the Pasecon allow me to let loose. I guess the hardest characters to write might be the ones with accents, like Antoine or Bunnie. It can be a tricky balancing act deciding how much accent to convey versus keeping their dialogue easy to read. That, and I don't know a word of French, so Antoine can be problematic sometimes.

SSM: Can you tell us a little bit about what goes into planning a "Sonic Universe" arc? What's been your favorite arc to write so far? Any hopes for future issues?

IF: Part of it is "who could carry a cool story?" Another is "how would this work with the main book?" When we find a story that's both engaging and adds to the greater Sonic universe (far hat) we know we have a winner. It's really hard to pick which arc is my favorite. "The Return," Knuckles's arc, had the showdown with Dr. Finitvus that it's been building towards since "Beneath the Surface." "Journey to the East" let us learn so much cool stuff about the Dragon Kingdom. "Treasure Team Tango" was simply tons of fun.



And the recent Squeeze arc, "Look Down," came together really nicely. How can I choose?!

As for the future, there's a lot of villainy coming up. Tazzy Yardley is doing a fantastic arc about the Babylon Rogues. After that we've got even more battles taking the focus. Then we'll get back to the heroes for one story fans have been clamoring for and one that will surprise a lot of fans.

SSM: Who are your influences as a writer?

IF: Almost too many to list! Just off the top of my head: Shakespeare, Stephen Crane, Kurt Vonnegut, E. E. Cummings, Chris Claremont, Robert Kirkman, Brian B. Mendis, Mark Miller, Dr. Seuss, Jeff Smith, Don Rosa and so many more.

DID YOU KNOW...

Besides Sonic and Mega Man, Ian has also written several Archie stories, most notably "Pool Me Once, Shame on Boggle" in Archie & Friends #153, and "Gosh Posh-Off" in Archie #224, the latter telling the tale of Facebook founder Mark Zuckerberg's trip to Riverdale!

SSM: Finally, there's been a lot of controversy surrounding the fate of Sally Aeon after the dramatic events of *Sonic the Hedgehog #225* and "Genesis." Can you tell us anything about how this story plays out? Any issues you can offer in regard to your plans for Sally?

BF: I can't get into it too deeply yet since Sally's fate is going to be a major part of the comics for a long time to come. I can say that it's part of a larger thematic shift for the comic. The comic has been running in a cycle since the very beginning where our heroes reach a level of success, suffer a great loss, and then rise to the top again.

When the comic started, they were refugees and war orphans in the forest. They defeated Dr. Robotnik and reclaimed their home city. Then they lost all that and were forced back into the forest. From there they built a new kingdom and broke Dr. Eggman's powerbase. The most recent exchange was in *STH#175* when Dr. Eggman rased Knothole City, only for Sonic to completely defeat him in *STH#208*.

The cycle is beginning again, and we're going to see if Sonic and the Freedom Fighters can come back from this one. It's not going to be easy, and Sally will be a central, almost symbolic, presence throughout the story arc.

As I like to tease: "Youooooou'll see!"



SUPER SELECTS

OUR TOP 5 FAVORITE MOMENTS WRITTEN BY AMY



1 STH 175

The Ultimate Showdown between Sonic & Eggman!
The village of Knothole destroyed, the Freedom Fighters captured. For the first time in the comics, our hero truly had his match.



2 STH 160

A Birthday Bash!
There was plenty of chaos to go around when Sonic celebrated his 15th Anniversary! This story also brought us back the Book and the villainous SCORPUS!



3 SU 1

CROSSOVER TIME!
When Sonic X ended and the new "Sonic Universe" title began, Shadow and Metal Sonic found themselves battling across three dimensions and three different Sonic comic titles! Awesomeness!



4 SU 5-8

Forward to the Future!
The "Mecha-X" storyline is always popular, but this time we got Future Freedom Fighters, the return of Silver, and a wild battle with TROUS!



5 STH 228

The Death Egg Strikes!
The debut to Sonic's 10th Anniversary celebration and the lead-in to "Sonic Genesis", *STH#228* turned into the comic's biggest and most controversial issue ever!

NEXT TIME IN...

SONIC SUPER SPECIAL

THE ADVENTURE IS JUST BEGINNING!

Next issue, the SONIC SUPER SPECIAL Magazine takes a look back at the game that changed the face of the Sonic the Hedgehog franchise - Sonic Adventure!

We also continue the all-new Timeline feature, an interview with writer/artist Tracy Yardley!, news, letters and tons of additional bonus features!

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